

**Novice Bowling Challenge II 2010  
(Primary Level)**  
**Qualifying: 4<sup>th</sup> September & 5<sup>th</sup> September 2010**  
**Masters Final: 18th September 2010**  
**Rules & Regulations**

**1. Eligibility**

The Novice Bowling Challenge (Primary Level) is open to all Singapore citizens, permanent residents and foreign students studying in the **Primary Level (Primary 1 to 6 students)** below the age of 13 years as at **1<sup>st</sup> January 2010**.

As this tournament is specially catered for Novice bowlers, bowlers are not eligible to participate in the division they had previously won, as listed below. They are **NOT ELIGIBLE TO BOWL IN THE UPPER DIVISION** as well.

1. Current National & Development Squad bowlers.
2. Top 10 winners in the Inter-Primary Schools Tenpin Bowling Championship **2009 & 2010** (boys & girls) Master Final.
3. Top 5 bowlers in National Age Group Championship **2009 & 2010** Under 12 Division's Masters Final.
4. Top 5 bowlers in Singapore National Bowling Championship **2009** Primary Division Masters Final.
5. Top 5 bowlers in **Novice Bowling Challenge (Primary Level) 2009 & 2010 (March) Masters Final**.

**2. Entry Fee, Date & Venue**

The Entry Fee will be **\$100/- per team (2 persons)**. Please see tournament venues & bowling schedule below.

**Bowling schedule:**

**Squad A**

<u>Event</u>	<u>Date</u>	<u>Roll-off Time</u>	<u>Venue</u>
Singles	4 Sept(Sat)	10.00am	Home Team NS Starbowl
Doubles	5 Sept (Sun)	3.00pm	

**Squad B**

<u>Event</u>	<u>Date</u>	<u>Roll-off Time</u>	<u>Venue</u>
Singles	4 Sept (Sat)	3.00pm	Home Team NS Starbowl
Doubles	5 Sept (Sun)	10.00am	

Masters 18 Sept (Sat) 10.00am Home Team NS Starbowl  
***All prize presentation will be held after the Masters event.***

**3. Format of Play**

This tournament will comprise of **Junior Division** (Primary 1 – 5) and **Senior Division** (Primary 6) and further divided into Boys & Girls Division. The events to be played are:

**a. Singles:**

4 games will be bowled in this event.

**b. Doubles:**

Shall consist of 2 bowlers bowling 4 games each. Combined pinfalls of these 2 bowlers shall determine the total pinfalls for the doubles event.

**c. Masters:**

The top 12 boys & 12 girls per division based on the total pinfalls bowled by an Individual bowler in the Singles and Doubles Event (total of 8 games) will advance to Masters Final. They will bowl a total of 8 games, scratch. The bowlers with the highest score after the Masters Final will be crowned Champion in their respective category.

**4. Squad Time**

The Tournament Manager reserves the right to reallocate squad times or open additional squad(s) at his discretion.

**5. Tie-Breaking Procedure**

In the event of a tie, the bowler with the highest high game shall win the tiebreaker. If this still ends in a tie, the next high game will be used and this will continue until the tie is broken. The games played during each category (i.e. Singles, Doubles & Masters Final Event) will be used to determine the respective category's tiebreaker.

**6. Tardy Bowlers**

In the event of tardy bowlers (except during Masters Final), the bowler may be permitted to join in at the frame of the game that the accompanying bowler in the respective lane is bowling. The clock in the host venue shall be the official timepiece.

**7. Check In Procedure – Masters Final**

All Finalists are to check-in **AT LEAST 30 MIN BEFORE THE SCHEDULED TIME** for the Masters Final, failing which he/she will be disqualified once Masters Final has commenced. The clock in the bowling center will be the official timepiece.

**8. Interrupted Game**

The Tournament Manager may authorize the completion of a game and series on another pair of lanes when equipment failure on the starting lanes would delay the normal progress of the game.

**9. Bowling on Wrong Lane**

When the lead-off bowler bowls on the wrong lane and the error is discovered before another bowler has bowled, a dead ball shall be declared and the bowler will be required to re-bowl on the correct lane. When more than one bowler has bowled on the wrong lane, the game shall be completed without adjustments and the next game shall be started on the correctly scheduled lane.

**10. Slow Bowling**

Slow bowling is not allowed and bowlers must bowl when it is their turn to do so.

**11. Registration of Bowling Balls**

It is the bowler's responsibility to ensure that all bowling balls used are verified for correctness of weight and other specifications, conforming to WTBA Playing Rules.

**12. Dress Code**

Bowlers are required to be properly and appropriately dressed for bowling. If the Tournament Manager is of the opinion that a bowler is not properly dressed, he/she may not be permitted to bowl. In the event of TV coverage, it is the prerogative of the Tournament Manager to stipulate the attire to be worn.

**13. Prizes & Awards**

Prizes in the form of trophies/merchandise etc, will be awarded to the winners of the tournament. There shall be no perfect game award. Bowling Center House Awards do not apply throughout the Tournament.

**14. Protest**

Protest involving eligibility or general playing rules must be submitted in writing to the Tournament Manager within 24 hours of the game in which the infraction occurred, or before prize presentation.

**15. Errors**

A responsible tournament official immediately upon discovery must correct errors in scoring or in calculation. The Technical Committee shall decide questionable errors.

**16. Matters Not Provided For**

- a) The Tournament Manager reserve the right to accept or reject any entry they deem fit.
- b) Any matters arising and not covered in these Tournament Rules shall be decided by the Tournament Manager or its committee whose decision shall be final subject only to appeal to the SBF Council. Such appeal should be made in writing and within 48 hours of the decision by any of the above.